

Doodle Page Digital Download

This PDF file contains 1 (one) Doodle Page. The PDF has been put together to give you options when it comes to printing. Pages and patterns that are larger than 8½x11 have been provided in two formats:



1) Full Size

If you would like to have a full size print out, take the full size pages to your local print shop and they can print it for you. All full size Doodle Pages are 11x17



2) Tiled

The tiled pages give you the option of printing the full sized Doodle Pages at home. You print the tiled pages and then assemble them to make the larger patterns.

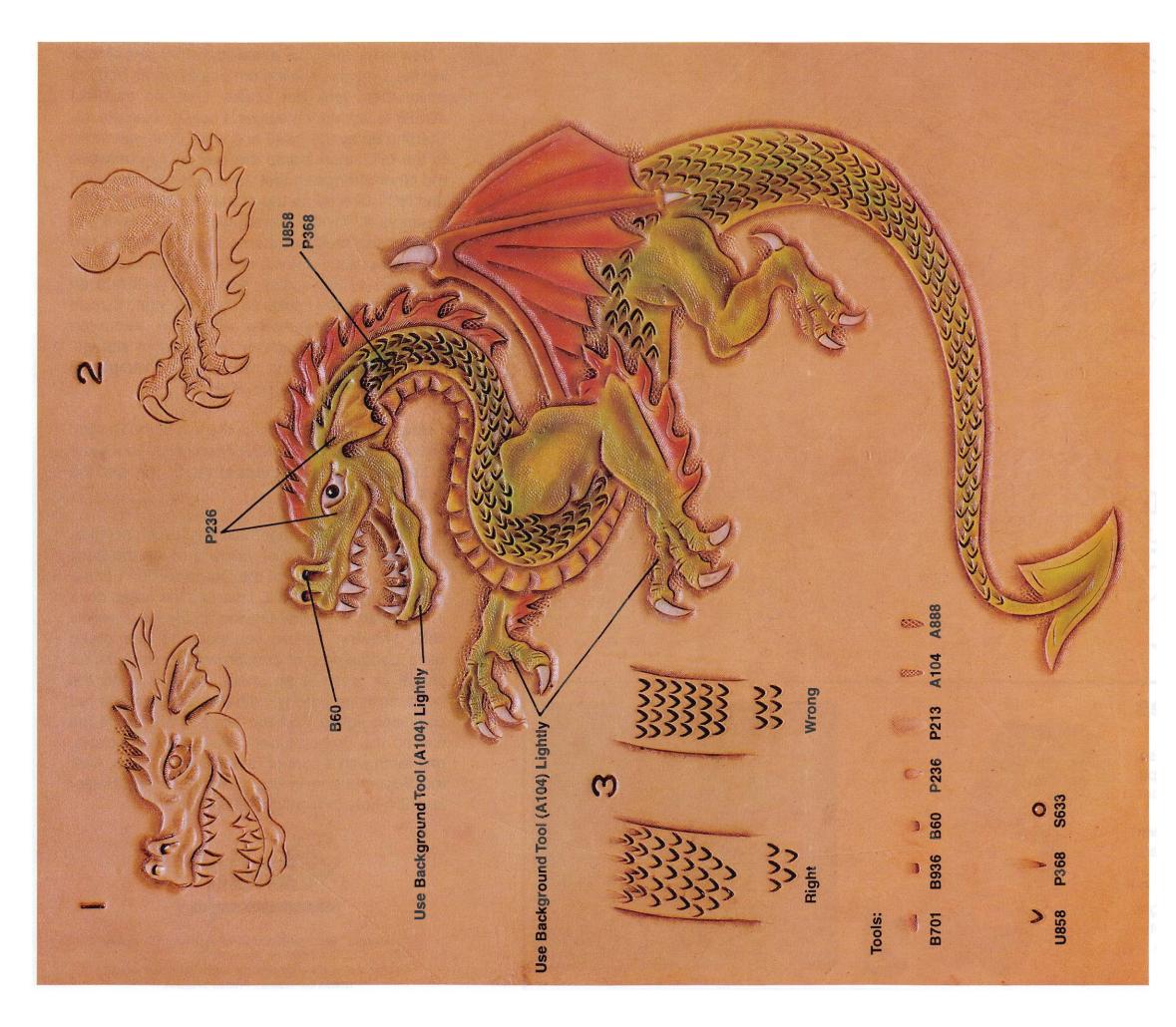
The Doodle Page PDF files are typically laid out like this:

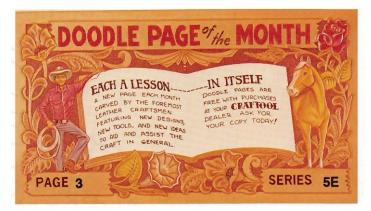
Front – full sized, front – tiled, back – full sized, back – tiled (Some Doodle Pages do not have backs)

Please note: When printing on a home printer, the edges may get cut off. To avoid this, make sure "Page Scaling" is set to "Shrink to Printable Area" in the Adobe Reader print dialogue box. This will decrease the size of the Doodle Page a very small amount.



You may take this PDF file to your local print shop to have the full-size pages printed for your own personal use.





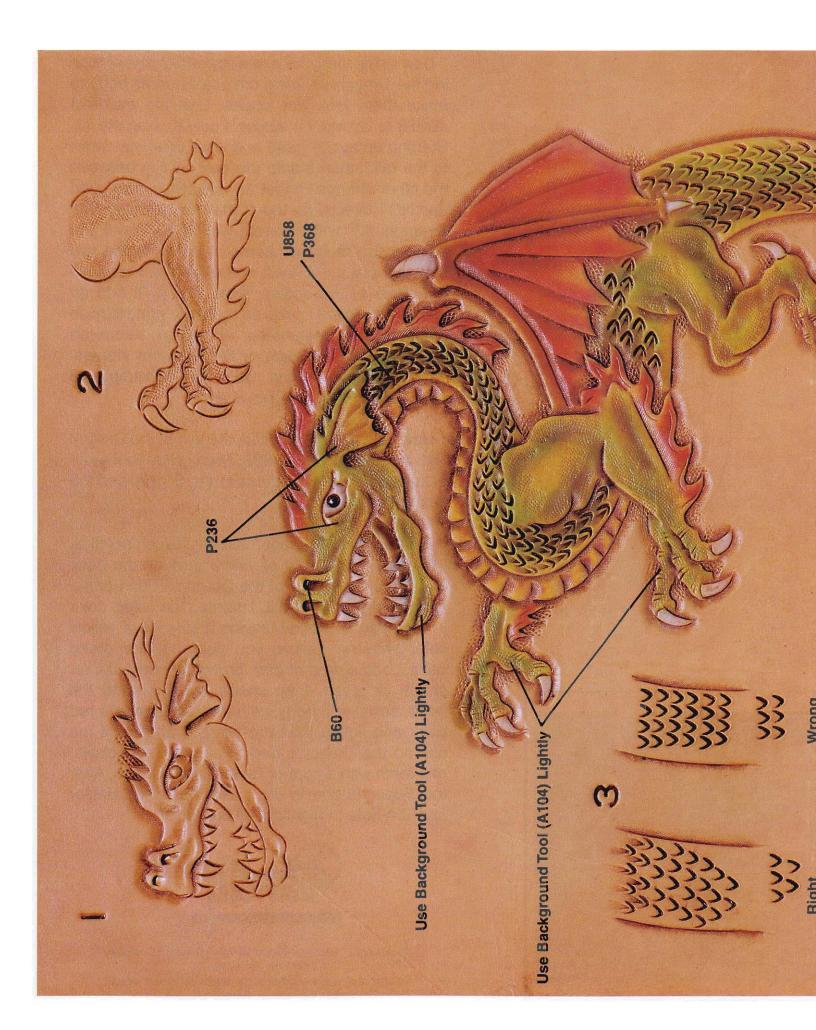
THE MYSTICAL DRAGON

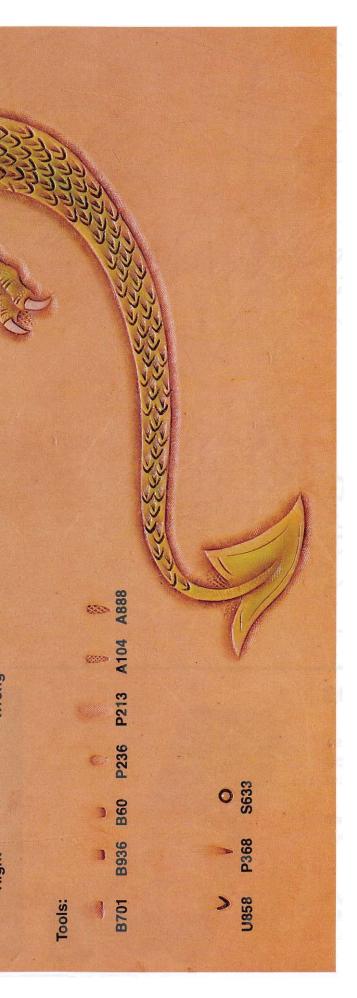
by Clarence M. O'Hern

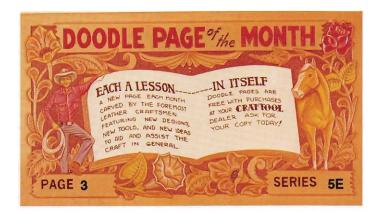
The Dragon is a mysterious, mythical creature. In some cultures of the Far East it is considered the god of the sky and the valley. To some the Dragon is a good luck symbol.

The first thing I do before tooling any leather is put some masking tape across the back of the leather. This keeps the leather from stretching as well as keeping it clean so when the tape is removed, no lining has to be used on the project. Next, I wet the leather and let it sit for a few minutes... then I trace the pattern from the tracing film onto the leather. I then cut the pattern in with my swivel knife. Now it's time to bevel the entire pattern starting with the B701 beveler... bevel all the lines that are easy to get to with this large beveler. Then take the B936 beveler which is the very small one, and get in the tight small areas such as the fingers, toes, and the fins on the Dragon's back. Use the B60 under-cut beveler to make the nostrils on the nose.

It's time now to use the small pearshader #P236 as you would a modeling spoon. You will get the same results as if you used a modeling tool... but you will have a texture that adds to the finished project. Pearshade the head around the eyes as in Example #1 and also inside area of the ear and mouth. Using the larger size pearshader #P213... pearshade the arms and legs as in example #2. After that use a background tool #A104 and LIGHTLY put a texture on the arms, fingers, legs, and head. As seen in Example #2.







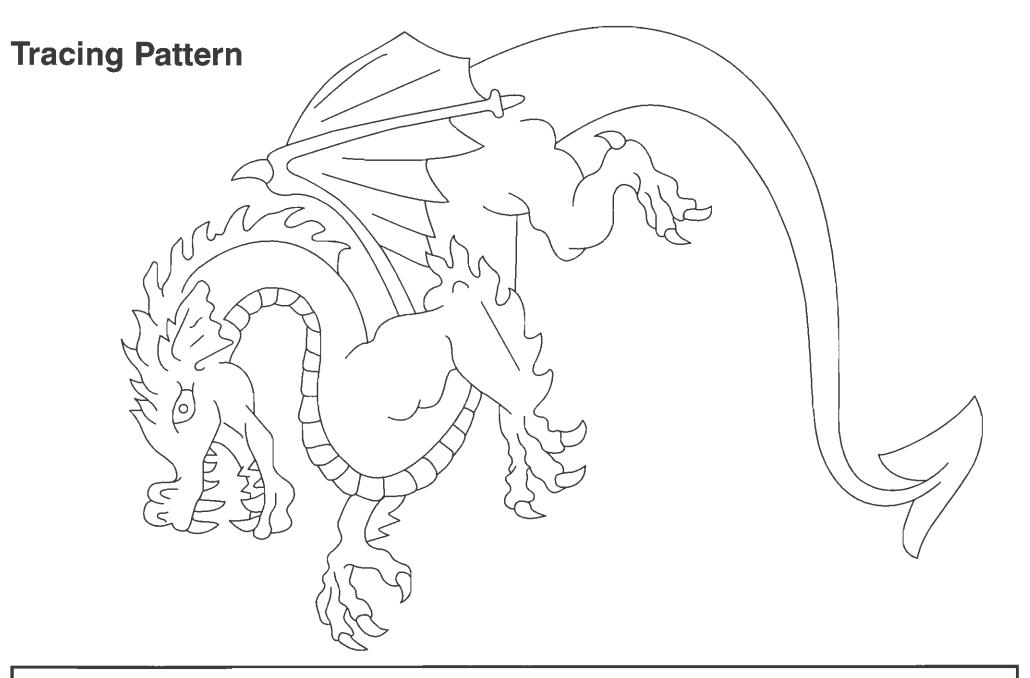
THE MYSTICAL DRAGON

by Clarence M. O'Hern

The Dragon is a mysterious, mythical creature. In some cultures of the Far East it is considered the god of the sky and the valley. To some the Dragon is a good luck symbol.

The first thing I do before tooling any leather is put some masking tape across the back of the leather. This keeps the leather from stretching as well as keeping it clean so when the tape is removed, no lining has to be used on the project. Next, I wet the leather and let it sit for a few minutes... then I trace the pattern from the tracing film onto the leather. I then cut the pattern in with my swivel knife. Now it's time to bevel the entire pattern starting with the B701 beveler... bevel all the lines that are easy to get to with this large beveler. Then take the B936 beveler which is the very small one, and get in the tight small areas such as the fingers, toes, and the fins on the Dragon's back. Use the B60 under-cut beveler to make the nostrils on the nose.

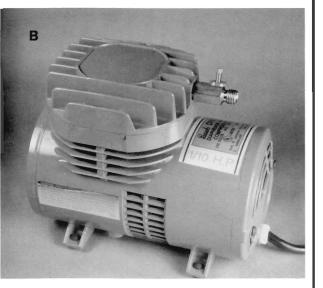
It's time now to use the small pearshader #P236 as you would a modeling spoon. You will get the same results as if you used a modeling tool... but you will have a texture that adds to the finished project. Pearshade the head around the eyes as in Example #1 and also inside area of the ear and mouth. Using the larger size pearshader #P213... pearshade the arms and legs as in example #2. After that use a background tool #A104 and LIGHTLY put a texture on the arms, fingers, legs, and head. As seen in Example #2.



Quality Airbrush Supplies

- A. Color Aire Airbrushing Dye. Get a complete set of Tandy's water-based acrylic dyes. Designed especially for airbrushes, this dye flows smoothly without clogging. Twelve 1 1/2 oz. in these colors: dark brown, light green, adobe, turquoise, medium brown, white, black, royal blue, light brown, and kelly green. #1991
- **B. Air Compressor.** Complete, portable, diaphragm-type compressor. Powers airbrushes with constant 1.4 CFM air flow at 35 lbs. pressure. 1yr. warranty. #2419





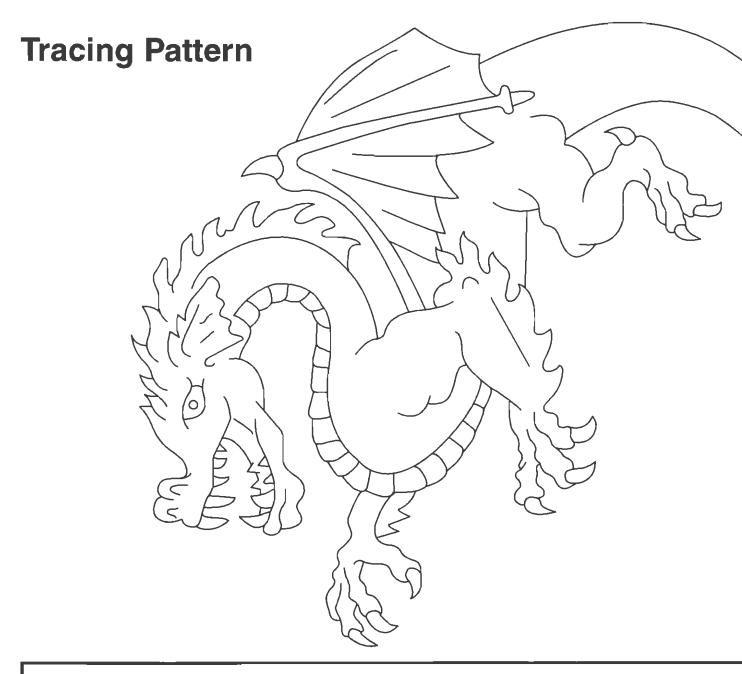
Now we're ready for a real important part of tooling the Dragon... tooling the scales on its body to make them look like scales. Use the mulefoot #U858 to lay out the scales. Look at Example #3. Starting up by the head and work your way down to the tail... then stamp the next row in between the other stamps so that the pattern is staggered and NOT directly on top of the one before it. See Example #3 for the correct way to do this. If you stagger the mulefoot stamp in between the two previous ones... you will end up with a nice flowing effect of the scales. After that we'll add an extra touch to the scales so that they won't look so plain. Use a pearshader #P368 to stamp an impression inside each of the mulefoot stamps. Take a look at the first two rows in Example #3 and you can see how this is done.

Now you're ready to make the eye of the Dragon with the seeder tool #S633. Then using your swivel knife add decorative cuts to the fingers and the fins on his back.

I sprayed a light mist of yellow through the body and arms and wings of the Dragon. Then I painted the belly yellow. Next, I painted the green color in the head and body leaving a little bit of yellow color showing. Before you pour out the green paint... add a drop of dark brown to it for a darker shade of green, then shade areas around the head, arms, and body with this. Change to a red paint and lightly mist the wings... and paint the fins on the Dragon's back. Paint the eye, claws, and teeth with a coat of Tandy Super Shene. After the Super Shene is dry... use the Tandy Hi-liter and Tan-kote to highlight all the tooling.



© Copyright 1995, Distributed by Tandy Leather Company Fort Worth, Texas 76140 No part of this or any other page may br reprinted without written permission. Printed in U.S.A.

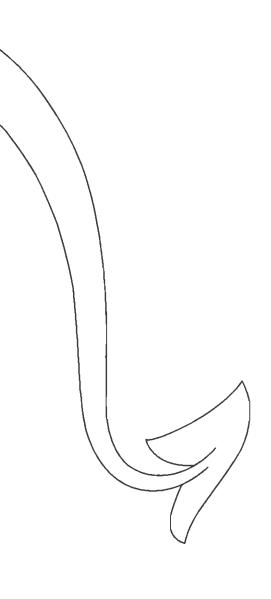


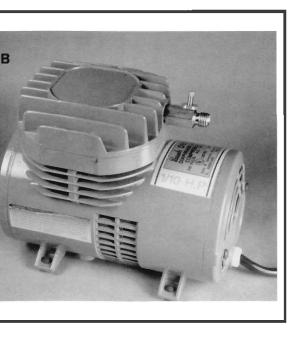
Quality Airbrush Supplies

A. Color Aire Airbrushing Dye. Get a complete set of Tandy's water-based acrylic dyes. Designed especially for airbrushes, this dye flows smoothly without clogging. Twelve 1 1/2 oz. in these colors: dark brown, light green, adobe, turquoise, medium brown, white, black, royal blue, light brown, and kelly green. #1991

B. Air Compressor. Complete, portable, diaphragm-type compressor. Powers airbrushes with constant 1.4 CFM air flow at 35 lbs. pressure. 1yr. warranty. #2419







Now we're ready for a real important part of tooling the Dragon... tooling the scales on its body to make them look like scales. Use the mulefoot #U858 to lay out the scales. Look at Example #3. Starting up by the head and work your way down to the tail... then stamp the next row in between the other stamps so that the pattern is staggered and NOT directly on top of the one before it. See Example #3 for the correct way to do this. If you stagger the mulefoot stamp in between the two previous ones... you will end up with a nice flowing effect of the scales. After that we'll add an extra touch to the scales so that they won't look so plain. Use a pearshader #P368 to stamp an impression inside each of the mulefoot stamps. Take a look at the first two rows in Example #3 and you can see how this is done.

Now you're ready to make the eye of the Dragon with the seeder tool #S633. Then using your swivel knife add decorative cuts to the fingers and the fins on his back.

I airbrushed the Dragon using airbrush acrylics. I sprayed a light mist of yellow through the body and arms and wings of the Dragon. Then I painted the belly yellow. Next, I painted the green color in the head and body leaving a little bit of yellow color showing. Before you pour out the green paint... add a drop of dark brown to it for a darker shade of green, then shade areas around the head, arms, and body with this. Change to a red paint and lightly mist the wings... and paint the fins on the Dragon's back. Paint the eye, claws, and teeth with a coat of Tandy Super Shene. After the Super Shene is dry... use the Tandy Hi-liter and Tan-kote to highlight all the tooling.



© Copyright 1995, Distributed by Tandy Leather Company Fort Worth, Texas 76140 No part of this or any other page may br reprinted without written permission. Printed in U.S.A.