

# Doodle Page Digital Download

This PDF file contains 1 (one) Doodle Page. The PDF has been put together to give you options when it comes to printing. Pages and patterns that are larger than 8½x11 have been provided in two formats:



### 1) Full Size

If you would like to have a full size print out, take the full size pages to your local print shop and they can print it for you. All full size Doodle Pages are 11x17



#### 2) Tiled

The tiled pages give you the option of printing the full sized Doodle Pages at home. You print the tiled pages and then assemble them to make the larger patterns.

The Doodle Page PDF files are typically laid out like this:

 $Front-full\ sized,\ front-tiled,\ back-full\ sized,\ back-tiled$ 

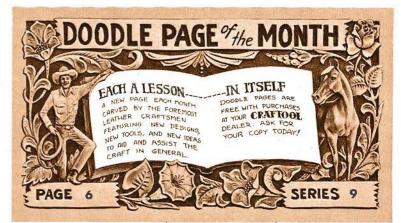
(Some Doodle Pages do not have backs)

Please note: When printing on a home printer, the edges may get cut off. To avoid this, make sure "Page Scaling" is set to "Shrink to Printable Area" in the Adobe Reader print dialogue box. This will decrease the size of the Doodle Page a very small amount.



You may take this PDF file to your local print shop to have the full-size pages printed for your own personal use.





# RIGHT AND Ron q

by Christine Stanley

To the "old timers" in leathercraft it may seem of little purpose to show this type of right and wrong carving. However when we stop to consider that there are thousands of newcomers joining our ranks each year we must be ever alert to assist them in the problems which are most often brought to our attention when we view the work of the beginner.

In this type of presentation it is easy to compare the defects of the wrong with the correct procedure of the right. When using background tools and bevelers or any other tool adjacent to smooth areas such as borders, be sure not to nick into the smooth area with the tool. This mistake is almost impossible to correct and it detracts tremendously from the appearance of the finished project. Another word of advice here is to be sure and keep all border lines straight and parallel. Using a beveler such as the 205 around all the smooth areas before backgrounding will eliminate many of these hazards.

The 704 ribbed pear shader should be used with some care to avoid leaving scattered unrelated tool impressions. The purpose of the pear shader is to give roundness and dimension to important areas of the design. The veiners and other decorative tools used along the longer sections of the design such as stems and leaf areas should leave neatly spaced impressions that do not overlap or fall awkwardly out of line.

The background tool should be used with an even striking force and a slow steady walking motion to get the smooth finished appearance. This is important not only for the appearance of the leather, it makes it much easier to apply the background dye and the dressing.

Geometrics are among the most simple to use and yet if not used with care will leave a lot to be desired in the finished project. When using a geometric, start at one of the border lines and strike the tool with equal pressure each time it is positioned. Try it on a piece of scrap leather to get a good idea of just how to fit the impressions together to form the design. Be sure the tool is squared away with the preceding impression before striking the new one. This is simply a matter of patience and practice.

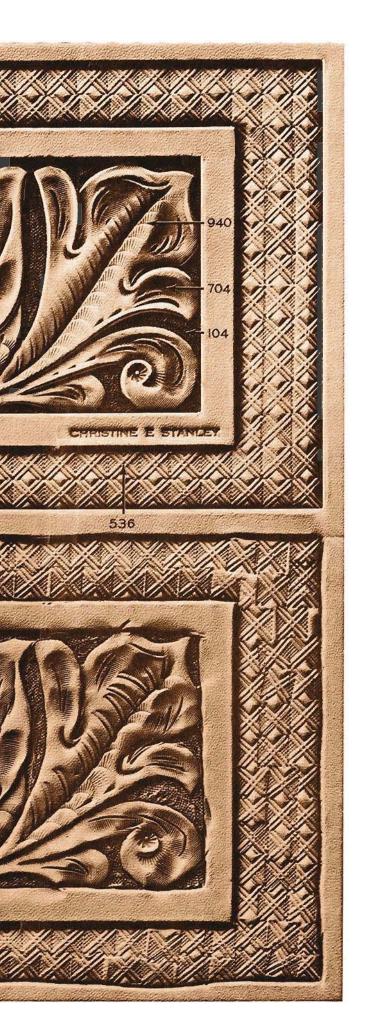
Countless leathercraft items are brought to our attention throughout the year and the quality of the work varies from the obviously amateur effort to the smooth professional work of the true leather artist. Although the quality of the work varies greatly, there is one thing we all have in common and that is, how to improve our own individual talent. We hope that through the pages of Doodling we are helping to improve the Craft in general and bringing items of interest to the individual leathercarver.

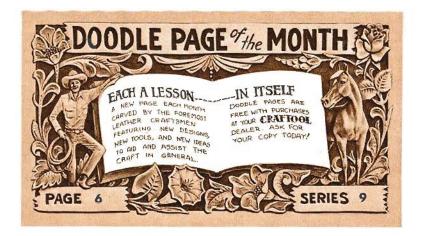
Craftool Co., 4921 Exposition Blvd., Los Angeles 16, Calif.











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