



Doodle Page Digital Download

This PDF file contains 1 (one) Doodle Page. The PDF has been put together to give you options when it comes to printing. Pages and patterns that are larger than 8½x11 have been provided in two formats:



1) Full Size

If you would like to have a full size print out, take the full size pages to your local print shop and they can print it for you. All full size Doodle Pages are 11x17



2) Tiled

The tiled pages give you the option of printing the full sized Doodle Pages at home. You print the tiled pages and then assemble them to make the larger patterns.

The Doodle Page PDF files are typically laid out like this:

Front – full sized, front – tiled, back – full sized, back – tiled

(Some Doodle Pages do not have backs)

Please note: When printing on a home printer, the edges may get cut off. To avoid this, make sure “Page Scaling” is set to “Shrink to Printable Area” in the Adobe Reader print dialogue box. This will decrease the size of the Doodle Page a very small amount.



You may take this PDF file to your local print shop to have the full-size pages printed for your own personal use.

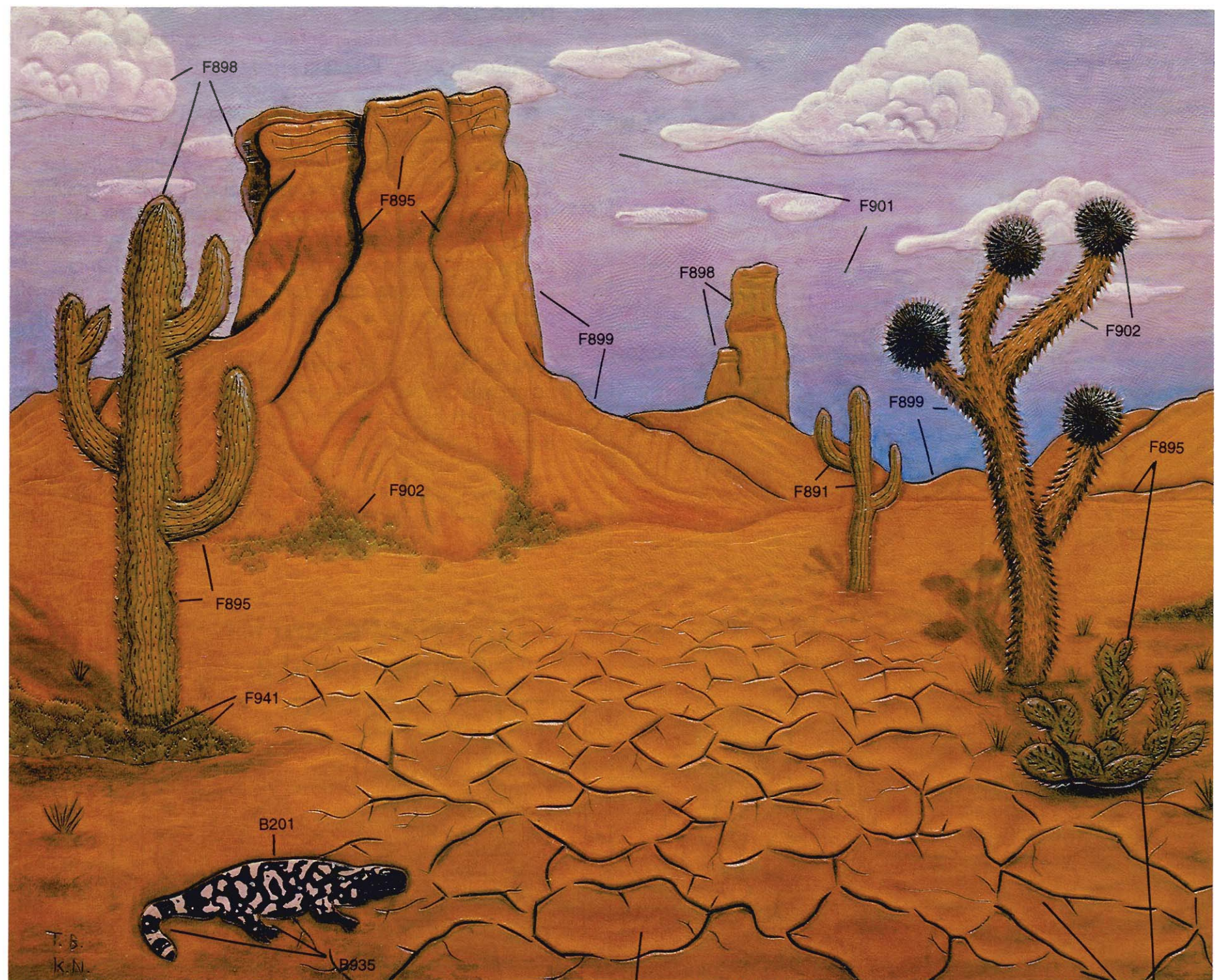
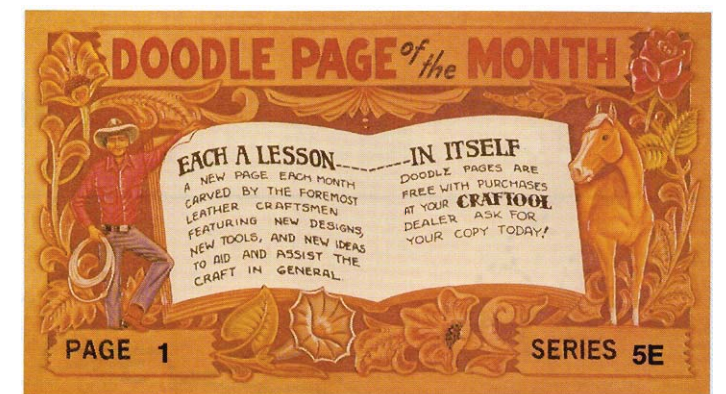


Fig.
1



Fig.
2



PARCHED DESERT FLOOR

BY TIM BLACK AND KENNY NICKERSON

TOOLING INSTRUCTIONS:

We Have found it best to do the "parched desert floor" portion last, just before dying and coloring. Most of the figure carving of land, plants and animals, in the desert scene, can be found in Al Stohlman's books "Figure Carving Finesse" and "Pictoral Carving Finesse".

Please follow bird's eye view, figures 1 & 2, on how to tool the "crackle" look.

Fig. 1: First lightly transfer "plate" lines in, but don't cut yet. Then, pearshade with smooth pearshader # P206. Stay within lines. Fig. 2: Cut in the lines as shown, varying from deep cuts to shallow and fine. In most cases, begin cutting in the centers, where the lines intersect, and cut outward. Try to form "unnatural patterns". (Refer to example A on back of page) We used fine detail ceramic blade # 2429-02.

When dying, start with an even coat of Buckskin Pro Dye # 2055. (Let dry between all steps) Then, apply Tandy's Satin Shene # 2009 for resistance.

Now, work Leather Glow in the cracks with a dauber and wipe off excess with damp sponge. Finally, apply Satin Shene for sealer.

TOOLING TIPS:

When pearshading and cutting "crackle" on main picture, tilt tools away from you slightly (when possible) to get an undercut. This will achieve perspective. Also, try to follow perspective rules when drawing out parched desert floor on your own desert scene patterns.

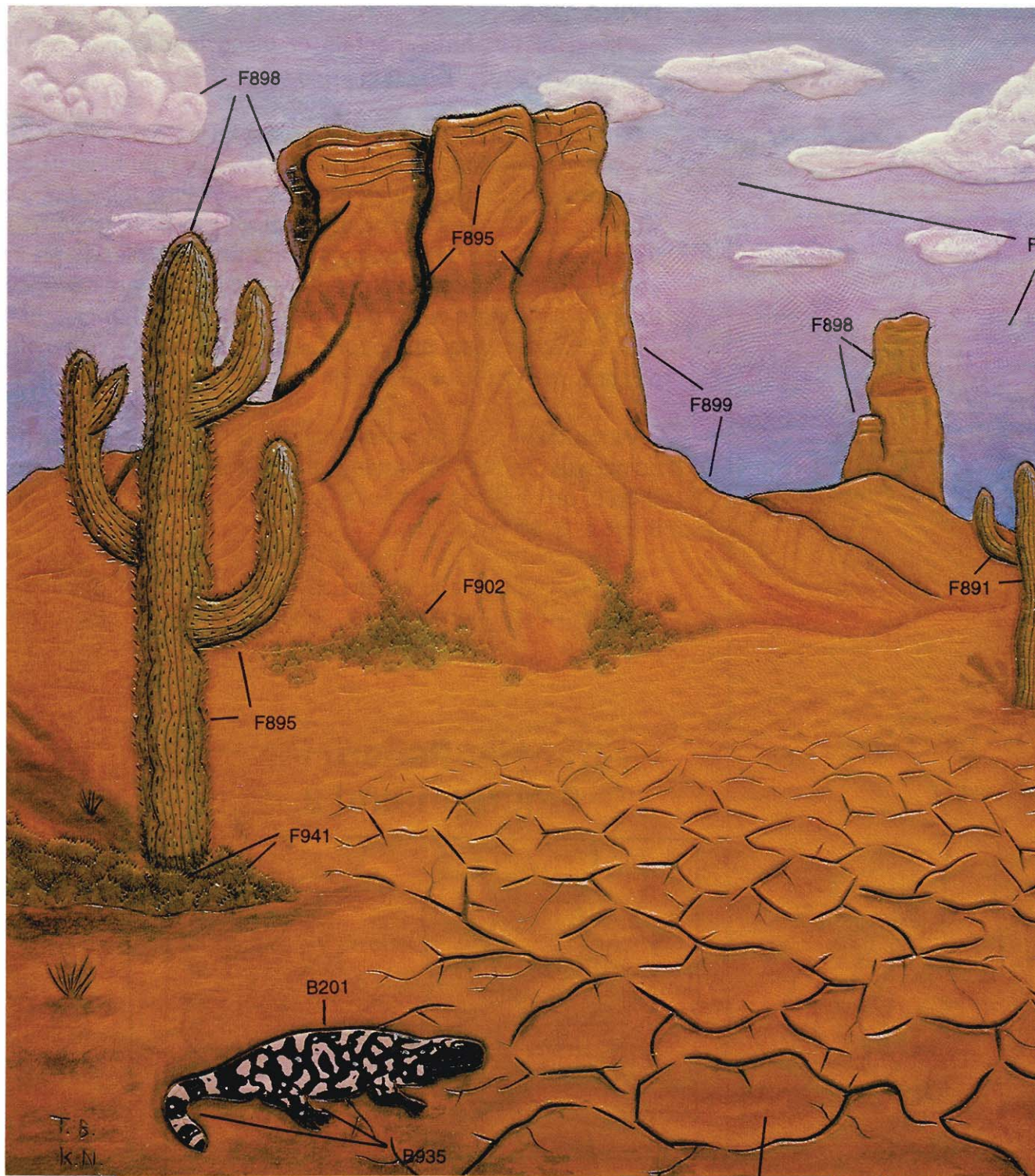


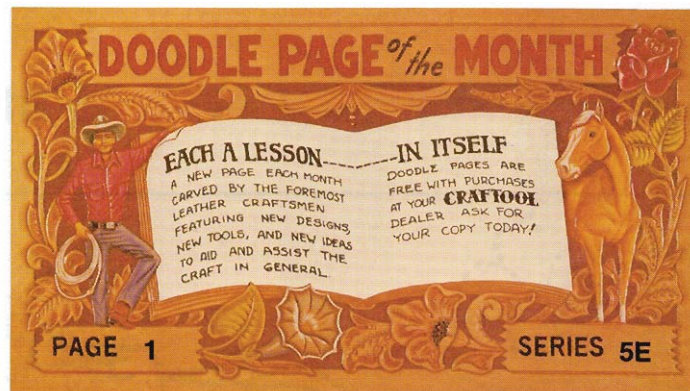
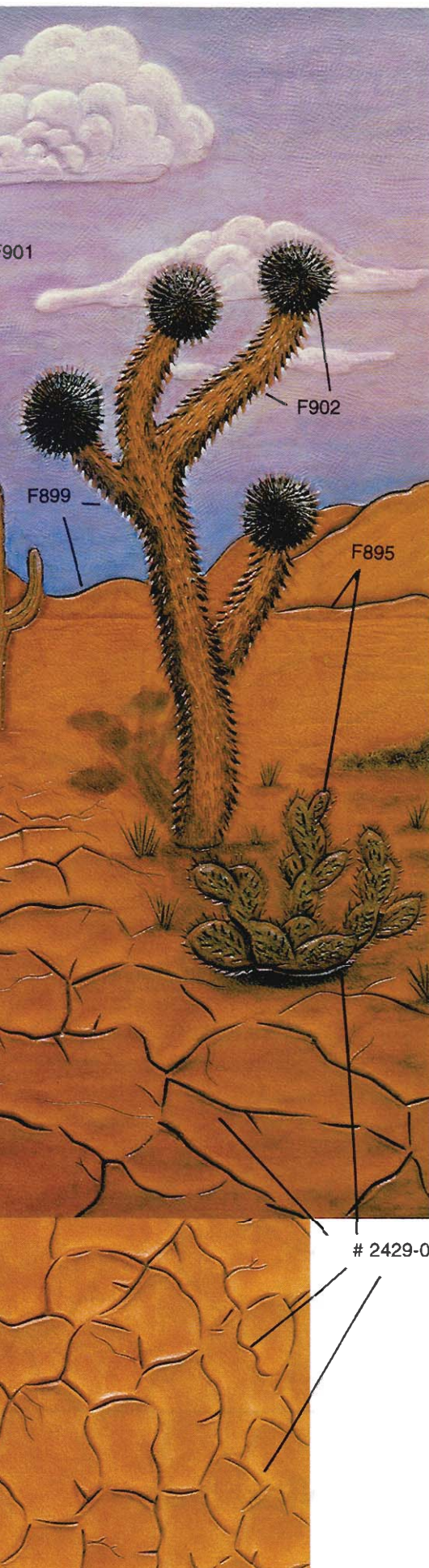
Fig.
1



Fig.
2



P206



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BY TIM BLACK AND KENNY NICKERSON

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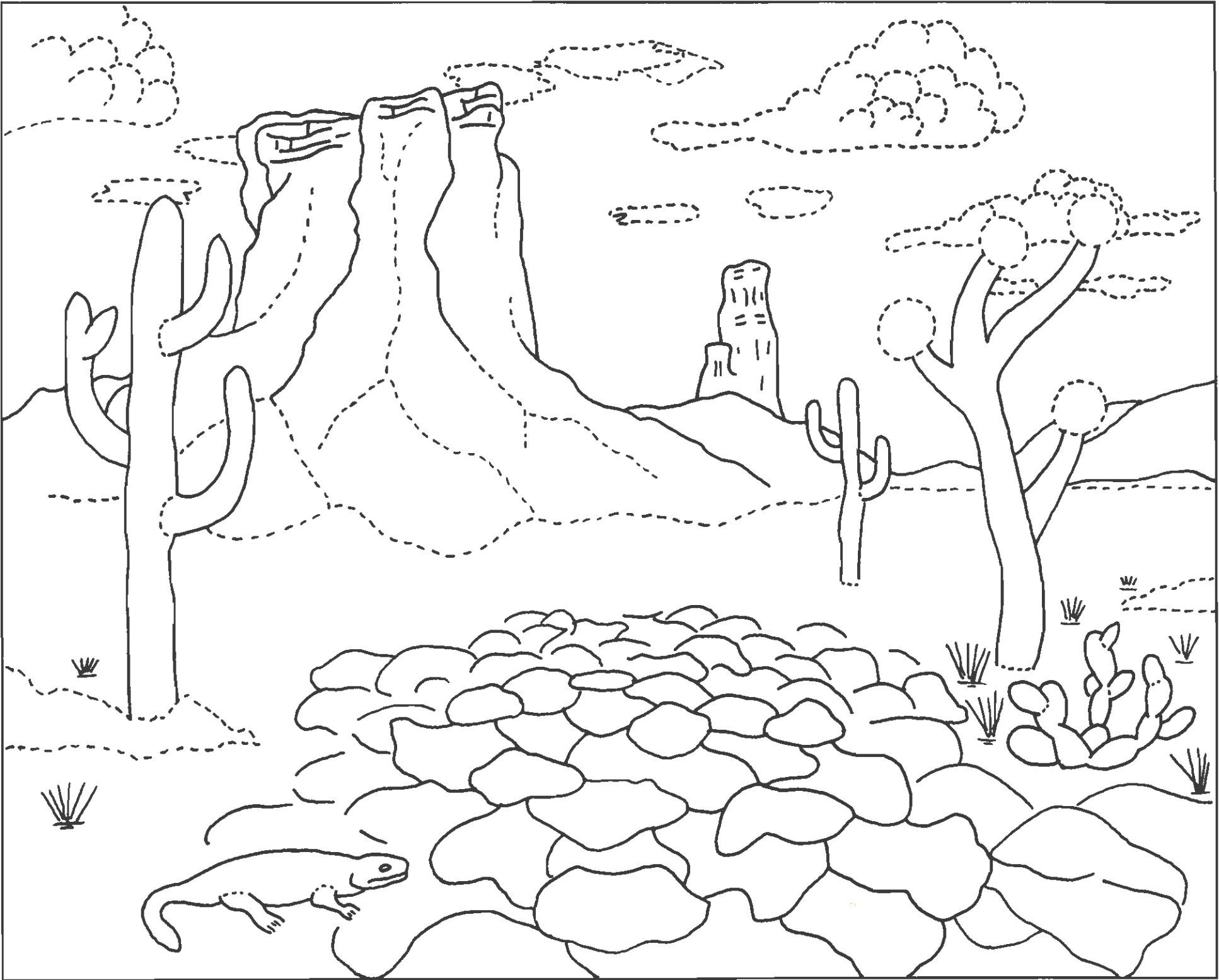
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Parched Desert Floor



By: Tim Black and Kenny Nickerson

DYING TIPS:

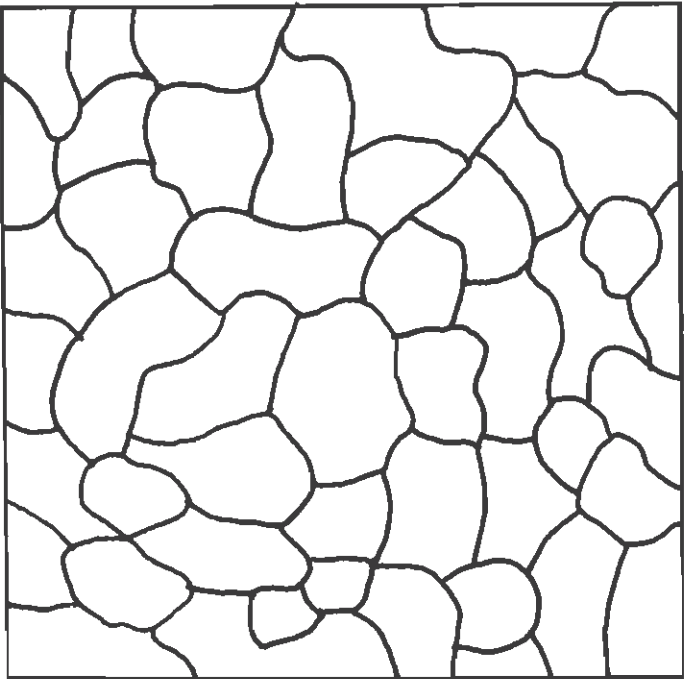
Most of the fundamentals of dying landscapes can be found in Al Stohlman's book, "Coloring Leather" # 1942.

The sky was painted entirely with Cova Color, # 2041. First the clouds were done in white, then the rest of the sky light blue. Then, mixing several color washes, (80% water to 20% color) the following colors were used working from the horizon upward: royal blue, pale rose, yellow and turquoise. As the different layers are painted, blend one into the next. As you come to a cloud, brush right over it. Clouds are never solid white. Allow to dry. Paint bright white highlights back on tips of clouds. Mix 90% water with 10% pale rose, and apply wash to entire sky. Blot clouds lightly with a paper towel to expose highlights.

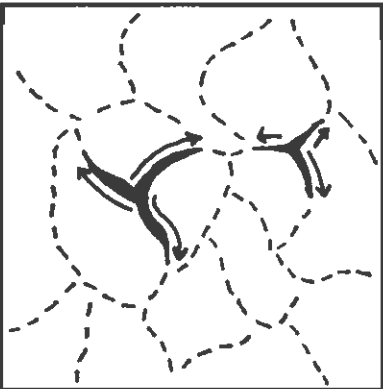
When dying Gila Monster, use Cova Color black. To achieve the salmon color, use Cova Color white with a pinch of yellow and brown, then add a drop of red. For the rust color layers, in the Mesa's, we used Fiebing's spirit dye # 2095 british tan.

Finally, you can add Leather Glow # 2043, to all, or some of the cut lines, to define the entire picture. Satin Shene was also used on the whole scene.

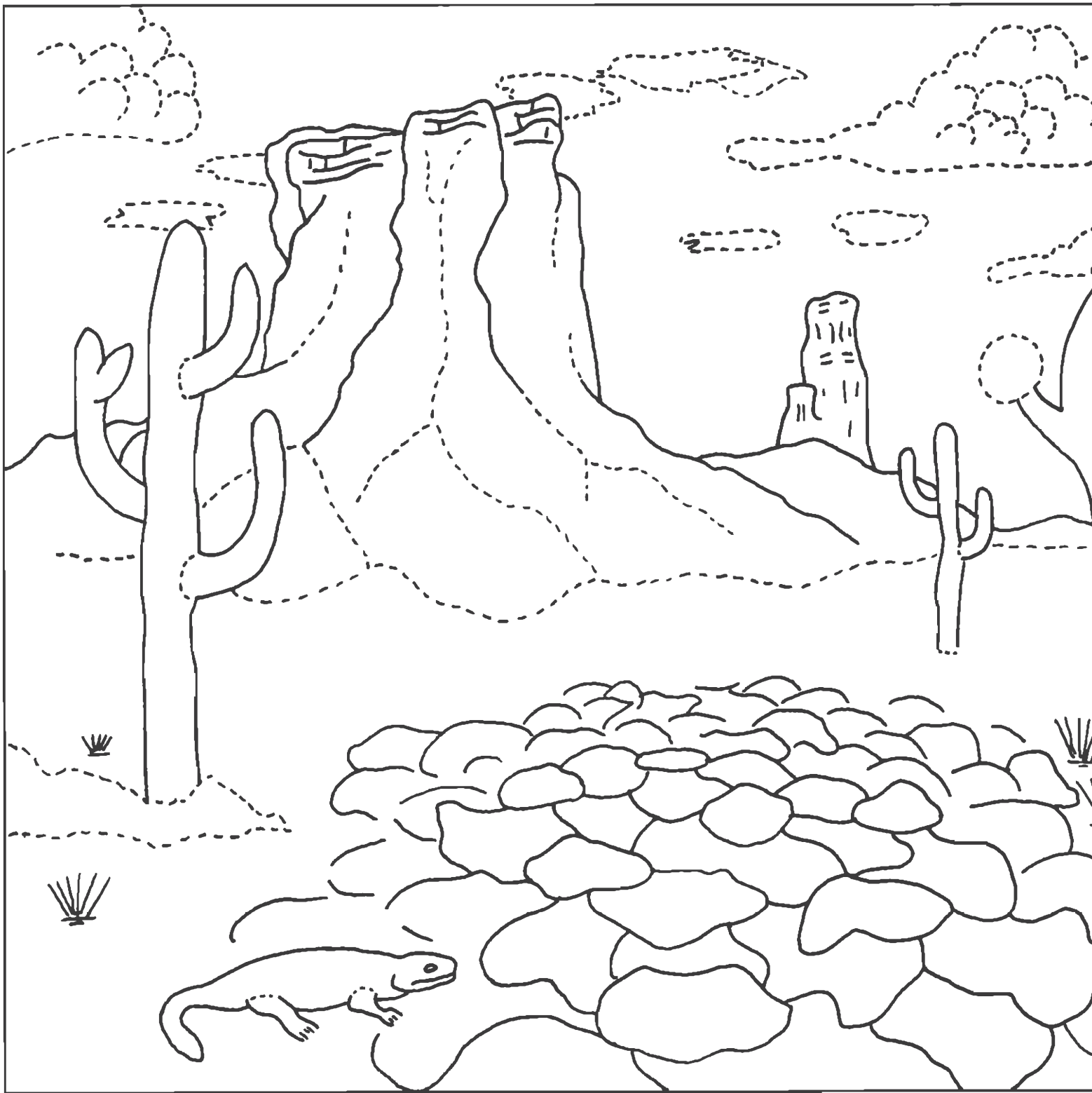
Transfer Pattern for Figures 1 and 2.



Example -A-



Parched Desert Floor



By: Tim Black and Kenny Nickerson

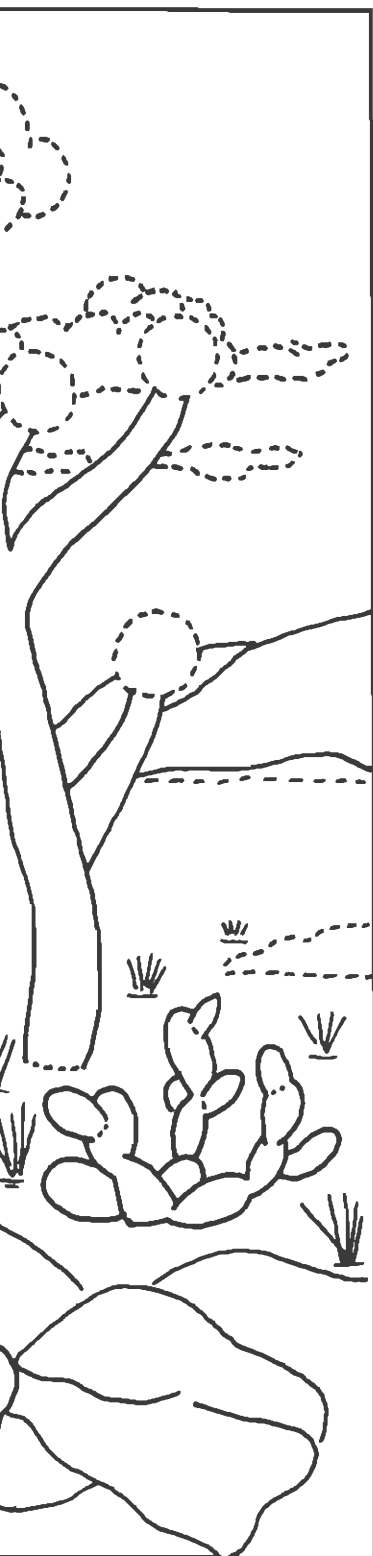
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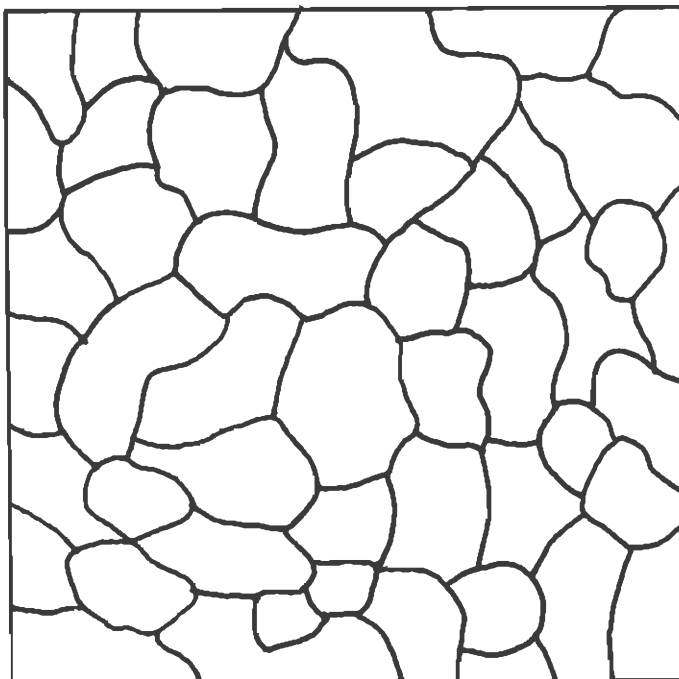
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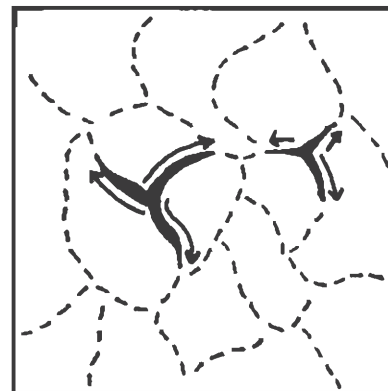
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Example -A-



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AN EMPLOYEE STOCK OWNERSHIP PROGRAM CO.