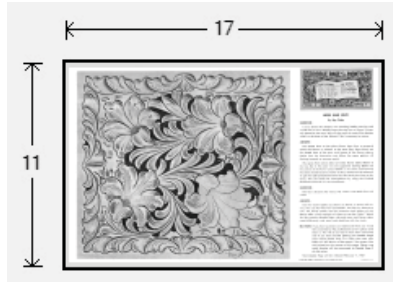




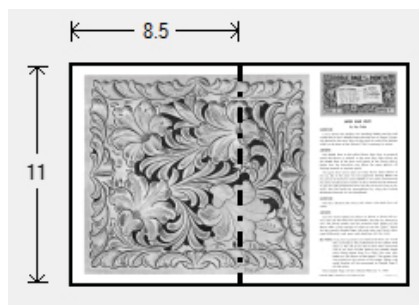
## Doodle Page Digital Download

This PDF file contains 1 (one) Doodle Page. The PDF has been put together to give you options when it comes to printing. Pages and patterns that are larger than 8½x11 have been provided in two formats:



### 1) Full Size

If you would like to have a full size print out, take the full size pages to your local print shop and they can print it for you. All full size Doodle Pages are 11x17



### 2) Tiled

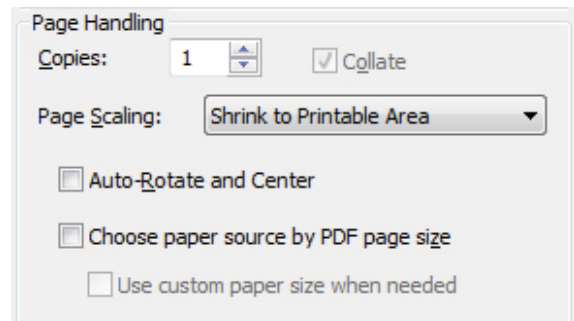
The tiled pages give you the option of printing the full sized Doodle Pages at home. You print the tiled pages and then assemble them to make the larger patterns.

The Doodle Page PDF files are typically laid out like this:

Front – full sized, front – tiled, back – full sized, back – tiled

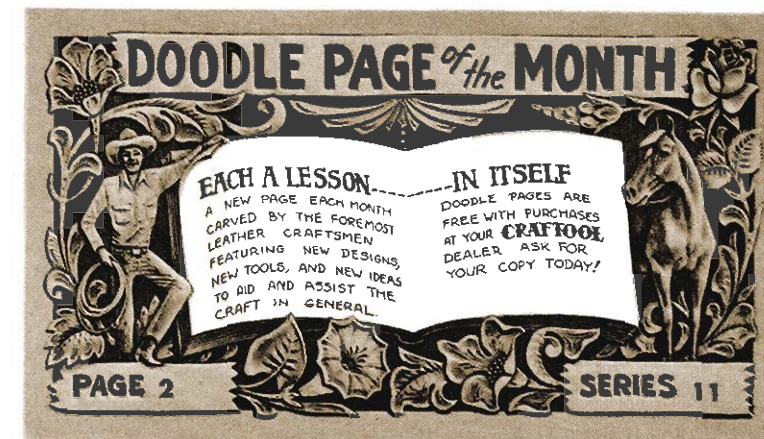
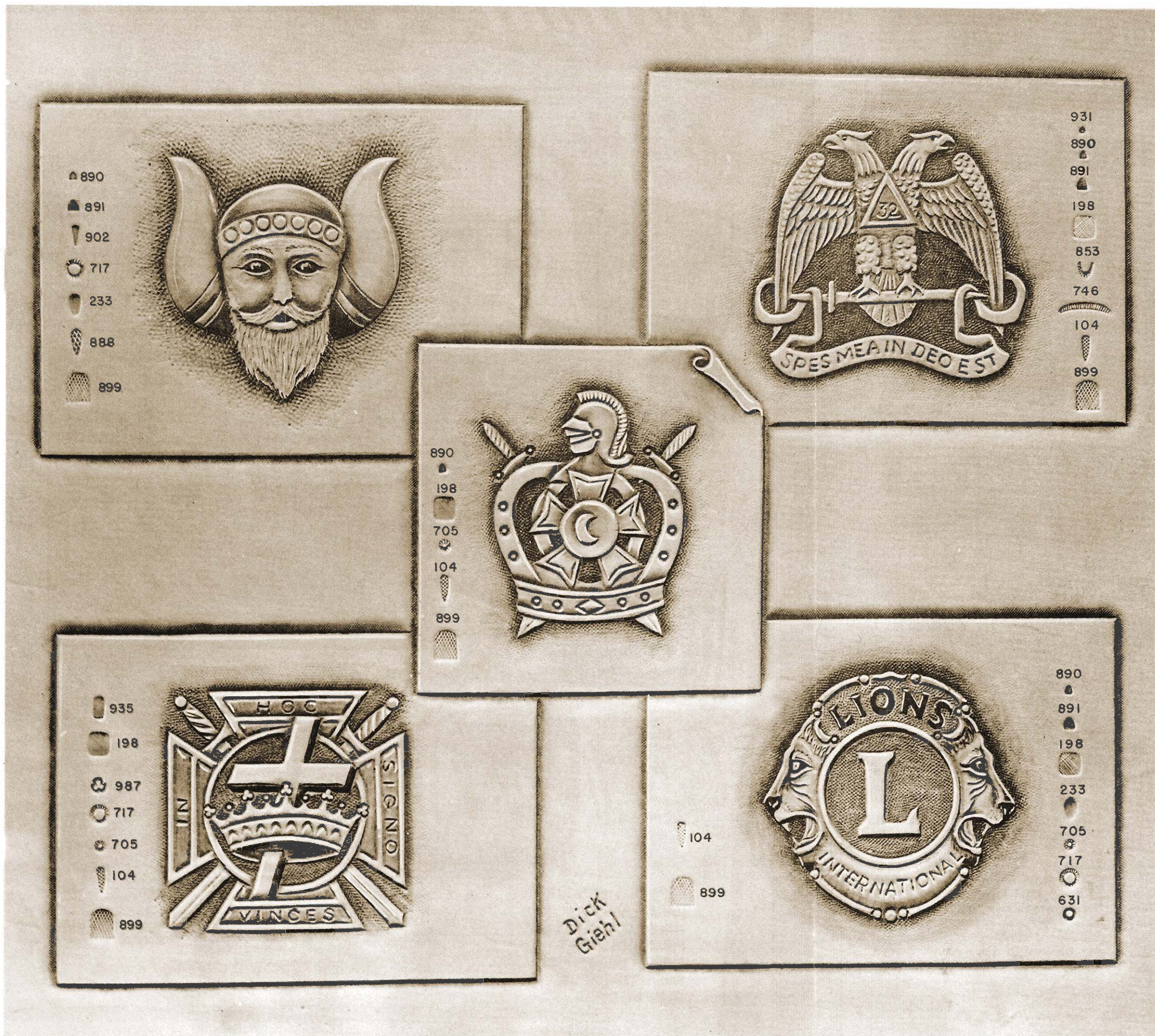
(Some Doodle Pages do not have backs)

Please note: When printing on a home printer, the edges may get cut off. To avoid this, make sure “Page Scaling” is set to “Shrink to Printable Area” in the Adobe Reader print dialogue box. This will decrease the size of the Doodle Page a very small amount.



You may take this PDF file to your local print shop to have the full-size pages printed for your own personal use.





# **EMBLEMS** **Grotto Scottish Rite Demolay Knights Templar Lions** By DICK GIEHL

Leather projects requiring the use of emblems always prove to be a challenge to the craftsman. One realizes that it is an "exacting" type of work, it must look exactly like the emblem.

Close attention must be given the tracing of the pattern on the leather, trace accurately. Accuracy in carving is a must. These two tasks accomplished well makes the remainder of the emblem work more easily and satisfactorily done.

Emblems are usually quite detailed in design. A 1/4" angle blade should be used to carve them.

The photos pretty well explain where the tools are to be used. On larger areas to be beveled use No. 198 beveler. On smaller areas to be beveled use figure carving tools Nos. 890 and 891.

Facial features, animal or human, are delicate. After beveling eyes, under nose, and around mouth with Nos. 890 and 891, always use a modeler to smooth out any harshness remaining in these areas. Extremely delicate facial lines are put in with a modeler.

Due to the intricacy of design, emblems in general do not look well embossed. Simplicity of design in the Grotto emblem makes it a "natural" to emboss. The bottom of the beard and the ends of the mustache are not cut with a knife; use No. 902 figure carving tool to give hair-edge effect. Use a modeler between beard and mustache to attain separation. Use No. 233 pear shader under eyes and around nose and cheek.

The breast, legs, and outer edge of wings on the double-eagle in the Scottish Rite are put in with No. 853 mule foot. Under side of wings is done with No. 746. Tool No. 931 forms the eyes.

Backgrounding the emblem both outside and within the design make the emblem stand out. Tools Nos. 899, 104, and 888 are quite effective — add just the right touch.

Happy is the recipient of a billfold bearing the emblem of an organization he cherishes.

## ★ ★ ★ CRAFTOOL NEWS ★ ★ ★

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104

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899

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■ 935

■ 198

● 987

● 717

● 705

▼ 104

● 899

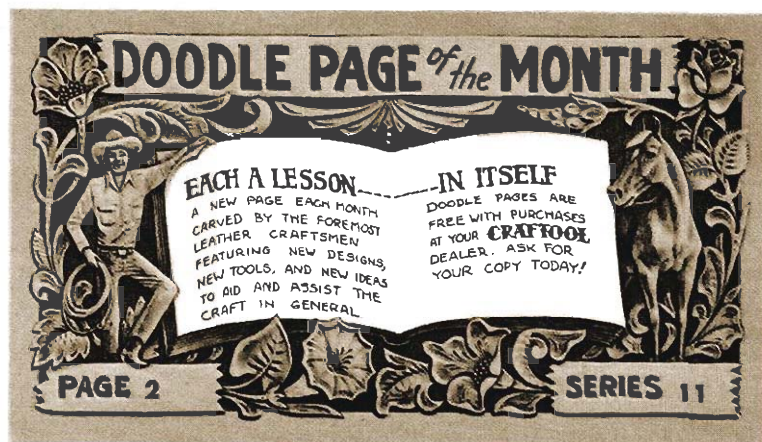


104

899

Dick  
Giehl





## EMBLEMS

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