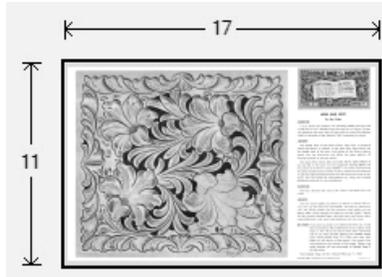




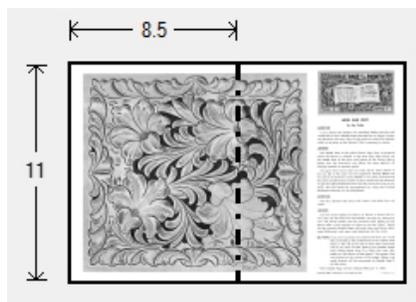
Doodle Page Digital Download

This PDF file contains 1 (one) Doodle Page. The PDF has been put together to give you options when it comes to printing. Pages and patterns that are larger than 8½x11 have been provided in two formats:



1) Full Size

If you would like to have a full size print out, take the full size pages to your local print shop and they can print it for you. All full size Doodle Pages are 11x17



2) Tiled

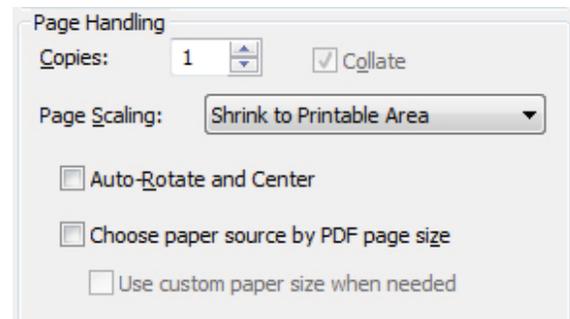
The tiled pages give you the option of printing the full sized Doodle Pages at home. You print the tiled pages and then assemble them to make the larger patterns.

The Doodle Page PDF files are typically laid out like this:

Front – full sized, front – tiled, back – full sized, back – tiled

(Some Doodle Pages do not have backs)

Please note: When printing on a home printer, the edges may get cut off. To avoid this, make sure “Page Scaling” is set to “Shrink to Printable Area” in the Adobe Reader print dialogue box. This will decrease the size of the Doodle Page a very small amount.



You may take this PDF file to your local print shop to have the full-size pages printed for your own personal use.

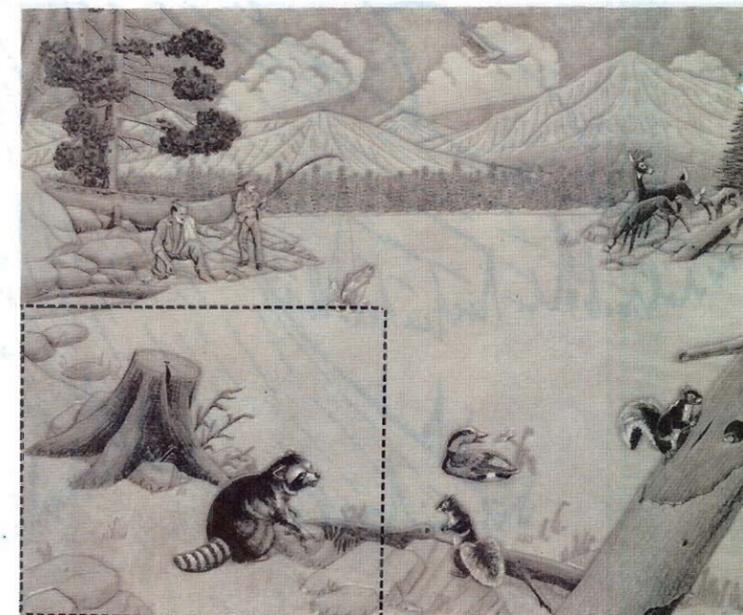


DOODLE PAGE of the **MONTH**

EACH A LESSON - A NEW PAGE EACH MONTH CARVED BY THE FOREMOST LEATHER CRAFTSMEN FEATURING NEW DESIGNS, NEW TOOLS, AND NEW IDEAS TO AID AND ASSIST THE CRAFT IN GENERAL.

IN ITSELF - DOODLE PAGES ARE FREE WITH PURCHASES AT YOUR CRAFT TOOL DEALER. ASK FOR YOUR COPY TODAY!

PAGE 7 **SERIES 8B**



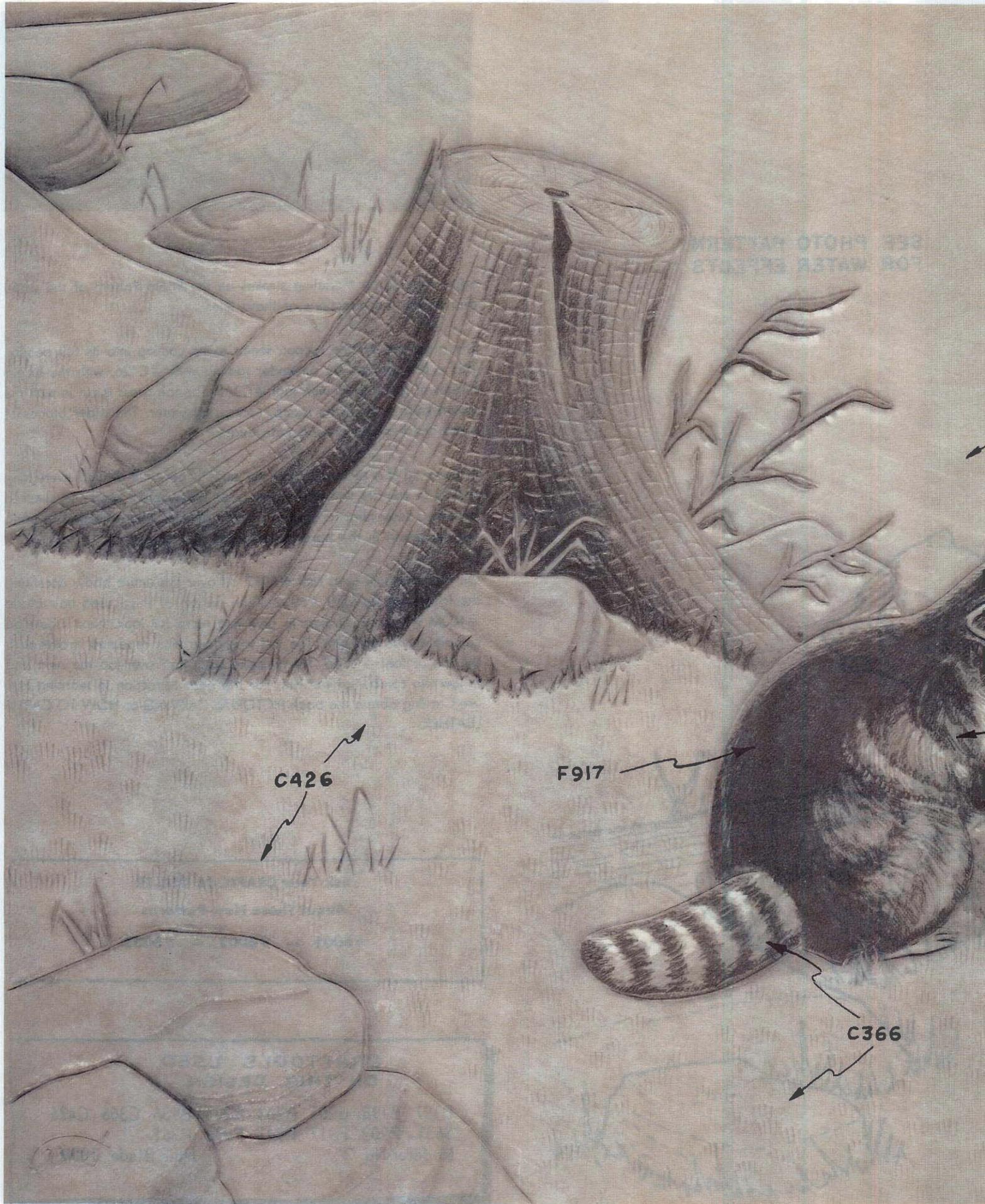
"ADVENTURE WITH NATURE"
by
Gene Noland

The third picture in Adventure with Nature series, shows a crafty old raccoon about to have lunch of frog a' la raw. The stump in the picture shows that man was here quite some time ago and by now nature has started to return to normal.

To start, trace the picture from the Tracing Pattern on the reverse side. Begin by cutting only the solid lines with the exception of the light lines on the tree stump. These lines are for modeling the contour of the stump with #3 Modeling tool.

The water effect is done with #3 Modeler and tool #P361. Try to obtain a ripple effect with #P361 by moving it in line with the bank

(Continued on reverse side)

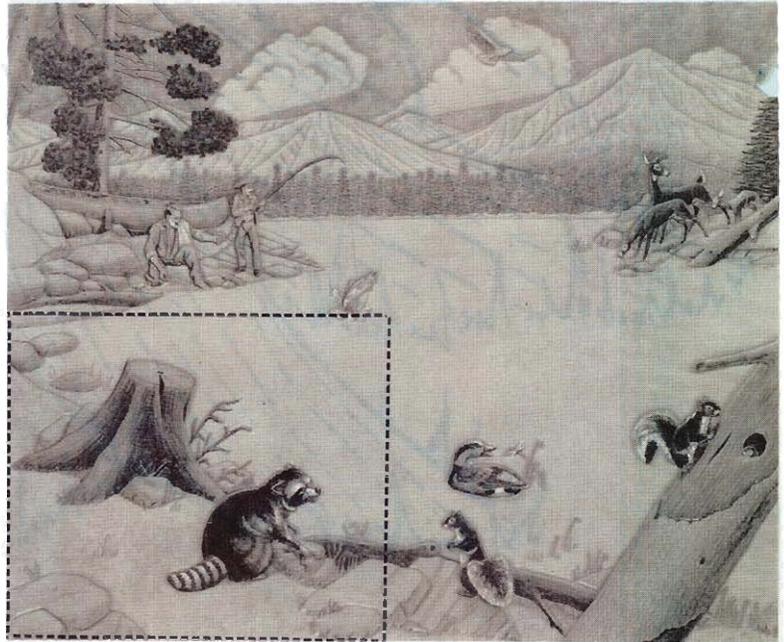
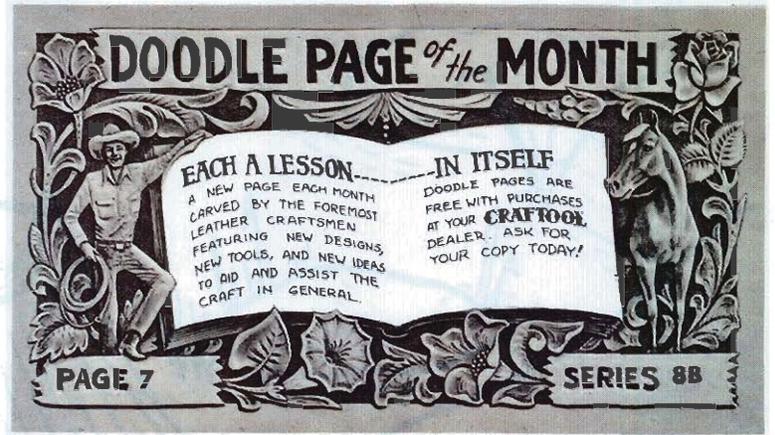
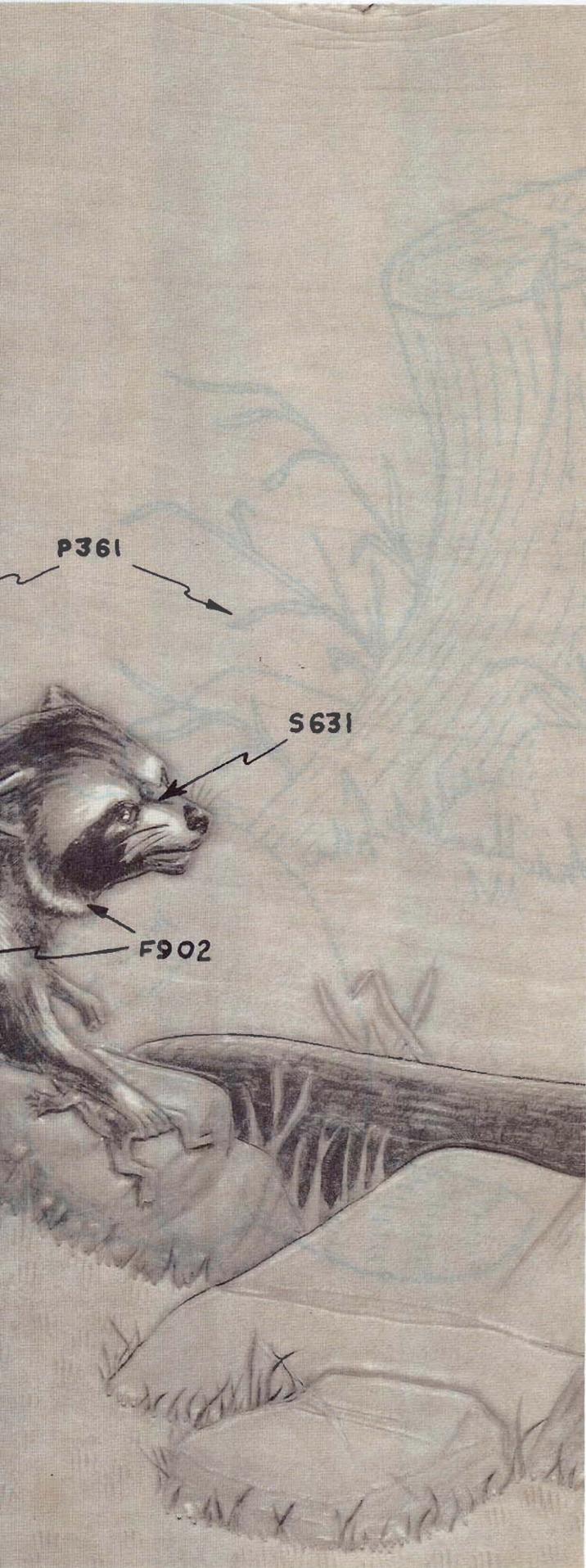


SEE PHOTO MATRIM
FOR WATER EXITS

C426

F917

C366



"ADVENTURE WITH NATURE" by Gene Noland

The third picture in Adventure with Nature series, shows a crafty old raccoon about to have lunch of frog a' la raw. The stump in the picture shows that man was here quite some time ago and by now nature has started to return to normal.

To start, trace the picture from the Tracing Pattern on the reverse side. Begin by cutting only the solid lines with the exception of the light lines on the tree stump. These lines are for modeling the contour of the stump with #3 Modeling tool.

The water effect is done with #3 Modeler and tool #P361. Try to obtain a ripple effect with #P361 by moving it in line with the bank

(Continued on reverse side)



**SEE PHOTO PATTERN
FOR WATER EFFECTS**



edge. Notice the modeling strokes on the Photo Pattern of the water and follow the directions of these lines.

The grass around the raccoon seems to be coming into its full beauty. This is brought out by an under tooling with #C426, with the larger blades of grass done with tool #C366. The tall grass is cut in with the swivel knife around the stump, rocks, and water. The wider blades of grass are beveled around individually.

In beveling this picture I used the smooth bevelers around everything that is in contact with the water area. Elsewhere I used the checked bevelers. Remember to use the pointed beveler where needed to bring out the depth in the hard-to-get areas.

On Mr. Raccoon I used tool #F917 all over the entire body, accenting the fringes of fur with #F902. Then on top of this I used hair blade #100M with short strokes to give it a more fur look. Next I beveled completely around him. The tail was done with repeated strokes with the toe of tool #C366. Try to make each hair over-lap the next and follow the contour of the tail. For the best instruction in learning Figure Carving obtain the book PICTORIAL CARVING or HOW TO CARVE LEATHER.

**Ask Your CRAFTOOL DEALER
About These New Patterns
#6001 — #6002 — #6003**

**CRAFTOOLS USED
ON THIS DESIGN**
B197 B198 B201 B203 B205 B936 C366 C426
S631 F902 F917 F941 F976 P361
Modeler No. 3 Hair Blade 100M



Geo



**SEE PHOTO PATTERN
FOR WATER EFFECTS**

edge. Notice the modeling strokes on the Photo Pattern of the water and follow the directions of these lines.

The grass around the racoon seems to be coming into its full beauty. This is brought out by an under tooling with #C426, with the larger blades of grass done with tool #C366. The tall grass is cut in with the swivel knife around the stump, rocks, and water. The wider blades of grass are beveled around individually.

In beveling this picture I used the smooth bevelers around everything that is in contact with the water area. Elsewhere I used the checked bevelers. Remember to use the pointed beveler where needed to bring out the depth in the hard-to-get areas.

On Mr. Racoon I used tool #F917 all over the entire body, accenting the fringes of fur with #F902. Then on top of this I used hair blade #100M with short strokes to give it a more fur look. Next I beveled completely around him. The tail was done with repeated strokes with the toe of tool #C366. Try to make each hair over-lap the next and follow the contour of the tail. For the best instruction in learning Figure Carving obtain the book PICTORIAL CARVING or HOW TO CARVE LEATHER.



Ask Your CRAFTOOL DEALER

About These New Patterns

#6001 — #6002 — #6003

**CRAFTOOLS USED
ON THIS DESIGN**

B197 B198 B201 B203 B205 B936 C366 C426
S631 F902 F917 F941 F976 P361
Modeler No. 3 Hair Blade 100M